Erin Blumenthal Product Design

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+ Erin Blumenthal

erinblumenthal.com

DESIGN SKILLS

PROFESSIONAL EXPERIENCE

Design Process

UX/UI Design **User Interviews Research Synthesis Design Sprints User Stories** User Flows Journey Mapping Wireframes Prototyping Usability Testing **UX** Writing Information Architecture **Responsive Design Creative Concepting** Communication Collaboration **Problem Solving** Mobile UI **Enterprise Software**

Software

Figma Adobe Creative Suite Sketch InVision Miro Jira Maze

EDUCATION

DESIGNER TRACK PROGRAM Bloc.io | 2020

B.B.A. MARKETING Minor in Communications **University of Iowa | 2018**

Cerebral

PRODUCT DESIGNER

AUG 2022 - MAR 2023

- Increased workflow efficiencies for therapists, prescribers, and coordinators in tackling their caseloads to better serve patient needs
- Championed design projects in the mental health space across the consumer mobile app, B2B mobile app, and internal EMR application
- Defined solutions to ambiguous problems by conducting research through user testing, surveys, and interview methods to uncover pain points
- Facilitated collaboration and alignment across product, engineering and design using affinity mapping and service blueprint sessions
- Established a consistent user experience across the company by defining and documenting design system components

Vertafore

PRODUCT DESIGNER

JUL 2021 - JUN 2022

- Led the end-to-end design process on 4 InsurTech products to simplify and modernize complex enterprise software
- Collaborated cross functionally with product teams, engineers, and stakeholders by presenting designs and gathering feedback
- Conducted user research on customers to learn how they are using and interacting with our applications for improvements

UI DESIGNER

JAN 2021 - JUL 2021

- Translated wireframes into high fidelity designs and prototypes with a user-centered design approach
- Contributed to and maintained a scalable design system to create visually appealing and intuitive experiences for users
- Advocated for design and users based on research and best practices to ship cohesive products across the company

ADDITIONAL EXPERIENCE

FREELANCE UX/UI DESIGNER

CLIENTS: Ownprop / Rex Ecosystem, Vertafore

FEB 2022 - PRESENT

- Consult with design and product managers on how to improve their products to ensure quality and consistency
- Brought an entire platform to life at OwnProp by completing designs for a mobile application and building out a prototype
- Continued my relationship at Vertafore to finish translating 2 products to a new design system